

1. I/O**(a) General Questions**

- i. State three advantages and disadvantages of placing functionality in a device controller instead of in the kernel.
- ii. The Unix-like operating systems differentiate between block and character devices. What is the difference between them?
- iii. What is the purpose of an IOMMU?

(b) DMA

- i. Although DMA does not use the CPU, the maximum transfer rate is still limited. Consider reading a block from disk. Name three factors that might ultimately limit the file transfer.
- ii. A DMA controller has 4 channels. The controller is capable of requesting a 32-bit word every 100 ns. A response takes equally long. How fast does the bus have to be to avoid being a bottleneck?

2. Virtual Machines

- (a) List all machine resources that must be virtualized and discuss why. List some uses of virtual machines.
- (b) What is the difference between native (type 1) and hosted (type 2) virtual machines? Which one is more suitable for a data center (cloud provider) and which one is more suitable for your laptop?
- (c) Discuss the differences between full virtualization and paravirtualization, i.e., state the benefits each one has over the other.
- (d) Discuss the functionality of ballooning. What problem is it trying to solve and how does it solve it?